



Hawak Mountain Council



Frontier District

2019 Scout & Venture Crew



**KLONDIKE
DERBY**

Frontier District 2019 Klondike Derby

- Date:** Saturday, January 19, 2019 – This is an all-weather event. No alternate date is scheduled.
- Place:** Hawk Mountain Scout Reservation. 402 Blue Mountain Rd, Schuylkill Haven, PA 17972.
- Registration:** On-time Registration is \$10 per Scout participating in a Patrol. On-line registration is preferred at <http://www.hmc-bsa.org/Event.aspx?id=3822>. If still needed, a registration form is provided at the back of this guide and **MUST** be received by Friday, January 11, 2019 to be accepted.
- Late Registration: Individual Scouts can be added to a Patrol already registered on-time at \$10 per Scout and paid on the day of the event. Entire Patrols registering late on the day of the event will be charged \$15 per Scout. Patches, hats or other potential give-aways cannot be guaranteed for late registration. Late registration must be completed before checking in.
- Check-In:** Check-in opens at 7:45am at the Welcome Center by the parking lot. All late registrations **MUST** be completed before Check-in. Personal Attire, Equipment, and Sled Inspection is immediately after checking in. The Klondike Derby will start promptly at 9:00am and run until 4:00pm.
- Patrols:** Patrols **MUST** consist of at least 4 Scouts and not more than 8 Scouts including any Webelos Scouts. A point will be awarded to each Patrol for a mix of ranks within the Patrol (i.e. Webelos, Tenderfoot, 2nd or 1st class, and Star Scout within the Patrol). Each Patrol **MUST** have a designated Patrol Leader. One Scout at a time is the “driver” of the sled and is required to be on the sled at all times when the sled is moving. The Patrol is encouraged to rotate whom is “driver” between stations.
- Attire:** All Scouts will be inspected to be dressed in appropriate winter clothing including water proof shoes/boots, gloves, pants, coat, and winter hat. Hoodies and hoods of coat do not meet the winter hat requirement. Day packs must include a spare pair of socks and gloves. Adult leaders should be observant of inappropriately dressed Scouts and rectify Scout attire prior to arrival.
- Inspection:** After checking in, Patrol Leaders report with their Patrol and sled to the Inspection Stations completely prepared and ready to begin the event immediately after checking in. There will be three (3) inspections stations to pass through: Personal Attire, Equipment Inspection, and Sled Inspection. All sleds muster at Willits Hall (Dining Hall parking lot) immediately after inspection. The Derby will start promptly at 9:00am.
- Sleds:** Sleds may be of your own design or you can use the sample plan at the end of this guide. Sleds must meet the following requirements:
- Length = Between 5 and 6.5 feet.
 - Width = Between 18 and 24 inches.
 - Ground Clearance = Minimum of 4 inches.
 - No wheels allowed on the sled.
 - Sled frames must be made of wood. Metal hardware is allowed.
 - Sleds must be capable of transporting one Scout and 50 pounds of gear.
 - Sleds must have a tow rope attached to each side of the sled extending 12 feet in front of the sled.
 - Sleds must have a brake rope attached to the rear of the sled at least 3 feet in length including a hand loop at the end.
 - If commercial skis are used as runners, they must be backed with wood.
 - Sleds must have wire, cloth or equivalent on the sides to prevent loss of equipment.
 - Sleds may have side rails for lifting the sled over ditches and logs more easily.

Equipment: Each patrol and sled must have the following equipment:

Sled Repair Kit	1 gallon of potable water
Watch or device with time shown	Patrol Food, Cooking Gear, and 1 Pan or Pot
Folding Pocket Knife	Kindling to Start a Cooking Fire
First Aid Kit	3 Poles at least 5 feet long
Compass	Patrol Flag
Paper, Pencil, and Clipboard	Full-size Blanket, Tarp, or Sleeping Bag
Rope at least 25 feet long	Boy Scout Handbook and/or Field Book
Any other equipment you feel is needed.	

Note: You must declare your hot lunch ingredients at Check-in to the Equipment Inspector.

Hot Lunch: Each Patrol is scored for preparing a hot lunch with at least 1 meat and 1 vegetable stored separately, mixed into a pot or pan, heated with their own camp stove or wood fire, and eaten on the trail at a station closest to the patrol at high noon (12:00PM). Station personnel must witness the food prepared and eaten to receive points. Up to 3 points are awarded for: 1) combining at least 1 meat and 1 vegetable stored separately until the time of preparation on the trail; 2) Heating the meal adequately with own equipment; and 3) feeding everyone in the Patrol. **All points are lost if a Patrol leaves a trace!**

Note: There is no break in the event at lunch. To be successful the Patrol needs to get through inspections, complete as many stations as possible, and the Patrol Leaders report in with their paperwork and patrol number by 3:30pm. With adequate support it is possible a snack will be offered after the closing ceremonies and award presentations.

SCHEDULE

7:45am – 8:30am	Arrival and Registration.	12:30pm – 3:15pm	Stations!
8:00am – 8:45am	Inspection.	3:15pm - 3:30pm	Patrols Leaders turn in paperwork and patrol number. Patrols go to Willits Dining Hall Parade Field.
8:50am – 9:00am	Opening Ceremony at Willits Dining Hall Parade Field.		
9:00am – 11:45am	Stations!	3:30pm-4:00pm	Closing Ceremony and Awards at Willits Dining Hall Parade Field.
11:45 – 12:30pm	Cook a Hot Lunch on the Trail.		

SLED INSPECTION AND JUDGING

After Check-In all sleds will be inspected for compliance with sled requirements. After inspection, each sled will be judged on the following criteria: Overall Design, Creativity and Uniqueness, Scout Spirit, and Appearance.

FIRST AID

In the event of someone getting hurt, you should contact the nearest Station adult as they will have radios to call for help. There will be medical personnel on site.

AWARDS

In addition to a participation winter hat/patch, awards will be given to the top five Patrols. Upon completion of the last station, Patrols will return to Willits Dining Hall for Announcements, Awards, and Closing Ceremony.

KLONDIKE DERBY RULES AND POINTS

Station Support, Inspections, Stations, and Hot Lunch are scored components to this event.

STATION SUPPORT

Additional points can be earned for a unit's participating Patrol(s) under these guidelines by: 1) providing youth members to help run stations or 2) units run and operate a station.

- **Points for Youth Leaders:** Youth Leaders must be a Star, Life, or Eagle Scout helping to run a Station all day long. 2 points will be awarded for each Youth Leader up to 5 members for 10-point maximum. Those points earned will be awarded to every Patrol their unit enters in this event. Youth Leaders must report to the Station Guide at the Welcome Center by 8am.
- **Points for Units (Troop/Crew) Operating a Station:** A Unit running a Station **all day** with Youth Leaders and Adult Leaders together responsible for the station, will earn 10 points for each of their Patrols entering the Klondike event. The Station Lead must check in with the Station Guide at the Welcome Center by 7:45am. **An objective Station Support person not associated with the Patrol must score Patrols associated with the Unit sponsoring a station. (Fairness!).**
- A Patrol could be awarded twenty additional points to their total score: 1) if their Unit operates a station; and 2) in addition, have five Youth Leaders helping all day at other stations. Twenty points is a high reward for high involvement and can determine which Patrol wins this event. Everyone has an opportunity to be a part of this event helping all our Scouts have a great day of learning and fun.

INSPECTIONS

Each Scout will be evaluated for Personal Attire and contribute to the Patrol score during inspection.

Each Patrol will need to have a Klondike Derby sled. These sleds can be the traditional or a non-traditional design, but must conform and will be scored as per the requirements provided in this guide.

Each patrol will carry the exact minimum equipment list as noted previously. Additional supplies may be carried if needed for station challenges, but non-essential items (e.g., air mattress) will result in a deduction of 5 points for each non-essential item from the total score received at completion of the Klondike.

STATIONS SCORING

There will be 10 round-robin Stations. Each Patrol will be assigned their initial Station at Check-In and can proceed to the next Station after completing their initial station. Sufficient time is available to complete all 10 Stations and obtain the best possible score. How to complete each Station will be described by the Station Lead when the Patrol arrives at a Station.

Each Patrol will be awarded a point for Webelos scout participation. A Patrol may have up to a maximum of two (2) Webelos per Patrol participate at a station. These points will be awarded at each Station.

At each one of the ten stations a Patrol could earn ten points plus one point for leadership or teamwork, one point for a patrol cheer, one point for each Webelos up to 2 points maximum, and one point for a patrol flag for total of fifteen points per station.

Each Station will have a total point value of 15 points, and will be judged in the following manner:

- Patrol Flag - 1 point
- Patrol Yell - 1 point
- Webelos Scouts - 1 point (2 point maximum)
- Patrol Leadership rank mix - 1 point
- Teamwork and Leadership - 1 point
- Problem Solving* - 10 points

* The breakdown of scoring for Problem Solving will be different for each Station.

Potential Stations:

- Where Do We Go From Here! (Orienteering)
- Dressed for Success! (Parts of a Uniform)
- Mad Skills! (Scout Skill)
- Can We Solve It? (Team Building Exercise)
- Naturally! (Nature)
- Does It Measure Up! (Distance/Height)
- Surprise! (Wha-what!?)
- Build It! (Pioneer theme)
- SOS (Save our Sinking Scout)
- Ow, It Hurts! (First Aid)

Note: Stations may change as Units enroll to create and operate stations with new and different ideas. This aspect of the event is intentionally fluid give our Scouts a variety of experiences from year-to-year.

ADULT LEADERS

Scout Patrol leaders are ultimately responsible for the function of the patrol; However, each Patrol should have at least one adult leader following the Patrol throughout the Klondike for safety and supervision. Adult leaders ensure the Patrol gets to the Stations safely, encourages the patrol members travelling between stations, and looks out for the overall welfare of the patrol during the day. **Adult leaders shall insure all members of the Patrol have eaten lunch and had sufficient liquids throughout the day.** Patrols are encouraged to stop for short breaks of snacks and fluids during the morning and afternoon.

Adult leaders are not permitted to assist either physically or verbally at any station. **If an adult leader does assist in any form, the Patrol will receive a score of zero for the Station!** Adult leaders will be reminded of this rule at each station.

Only the top 5 placements will be shared and during the event. After the event, Scoutmasters can request how their Patrols can improve their placement in future events.

Sled Guide

The sled below can be used as a guide by Scouts in designing their sleds. Have fun and use your imagination! Your own design will be accepted if it conforms to the specified requirements and dimensions. Make sure the sled is strong enough to bear the weight of your driver and your equipment, and that it will hold together for a long trip!

TIPS:

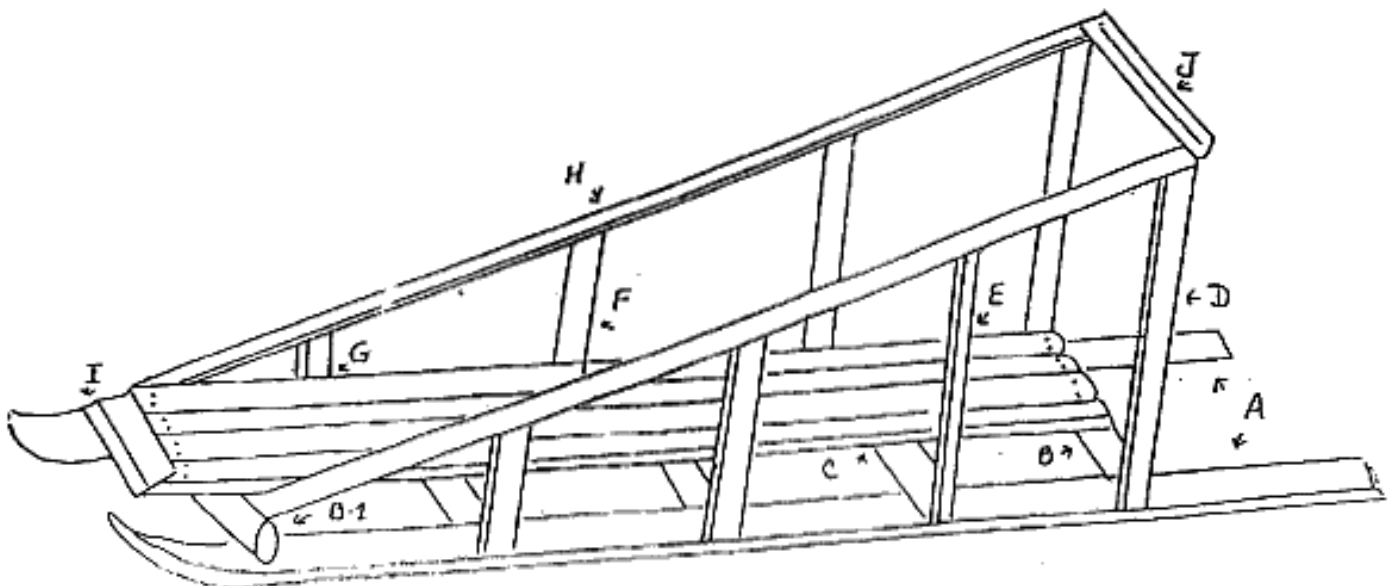
- Use screws instead of nails.
- Drill pilot holes first to avoid splitting the wood.
- Varnish the bottom of the runner, and then wax before the derby.
- Add wire netting or a canvas snow curtain to keep your equipment from dropping off the sled!

Secure the tow rope firmly so your “Alaskan Malamutes or Huskies” do not get separated from the sled.

You can use old snow skis as runners, but they must be attached to a solid piece of wood to the top of the ski, and then join the rest of the sled frame to the support wood on the ski. This will give more stability to the sled frame. If you don't have skis, you can screw a piece of strap iron to the bottom of each runner.

SAMPLE MATERIALS LIST:

<u>ITEM</u>	<u>QTY</u>	<u>DIMENSIONS</u>	<u>PURPOSE</u>
A.	2 pcs.	2" x 6" x 6'6"	Runners
B.	4 pcs.	2" x 2" x 18"	Cross Supports
B1.	1 pc.	2" x 2" x 20"	Cross Support
C.	4 pcs.	½" x 4" x 5"	Floor Planks
D.	2 pcs.	1" x 2" x 40"	Rear Uprights
E.	2 pcs.	1" x 2" x 31"	2 nd Rear Uprights
F.	2 pcs.	1" x 2" x 22"	2 nd Front Uprights
G.	2 pcs.	1" x 2" x 18"	Front Uprights
H.	2 pcs.	1" x 2" x 6'	Handrails
I.	1 pc.	1" x 4" x 16"	Tow Bar
J.	1 pc.	1" x 2" x 20"	Handle Bar





Frontier District 2019 Klondike Derby Registration Form

Event date is January 19th, 2019

Return to Steve Gehris at steven.gehris@scouting.org, or
Hawk Mountain Council, 528
5027 Pottsville Pike
Reading, PA 19605

Online registration is preferred at www.hmc-bsa.org/Calendar!

Registration by form is due by Friday, January 11, 2019!

Troop/Crew # _____ Leader _____

Phone # _____ E-mail _____

PATROL NAME _____ **Number of Scouts** _____

PATROL NAME _____ **Number of Scouts** _____

PATROL NAME _____ **Number of Scouts** _____

Please register _____ total Boy Scouts/Venturers/Webelos at \$10.00 each = \$ _____

Extra Hats: _____ total at \$8.00 each = \$ _____

Total Fees = \$ _____

Payment is enclosed as:

1) Check for \$ _____ (payable to Hawk Mountain Council, BSA)

2) Take from Unit Account: Unit: _____ Amount: \$ _____

3) Credit Card: (Circle One) MasterCard - Visa - Discover

Credit Card Number: _____

Expiration Date: _____ 3-digit Code on back: _____

Name as shown on Card: _____

Signature: _____

Online registration is preferred at <http://www.hmc-bsa.org/Event.aspx?id=3822>. Paper registration forms will not be accepted after Friday, January 11, 2019. Extra hats purchased will be distributed in the order that registrations are received.